



# Footprint Removal

## NZ 3D Processing

*21 April 2021*

[cgg.com](http://cgg.com)



INSTITUTE FOR GEOPHYSICS



Passion for Geoscience

1. Convert to CGG internal format
2. Nav merge / trace edit
3. Low cut filter
4. Time Variant Scaling (TVS) & Resample to 4ms
5. Swell noise attenuation (SNA)
6. Debubble
7. Linear noise attenuation (LNA)
8. Tidal statics correction
9. Water column statics correction
10. Shot & channel scaling
11. Receiver motion correction (RMC)
12. Joint Deghost & Designature
13. Residual Bubble Removal
14. Source Sensor Datum Correction
15. Shallow Water Demultiple
16. Surface Related Multiple Elimination (3D SRME)
17. Simultaneous Subtraction of MWD & SRME
18. Residual linear noise attenuation (residual LNA)
19. Trace regularization & interpolation
20. Velocity Analysis
21. Radon Demultiple
22. Footprint Removal

- **Objective:**

To remove acquisition footprint in common offset domain.

- **Procedure:**

- Calculate RMS amplitude at every 2000ms consecutively starting from WBT-30.
- Compute the scalar by smoothing footprint with 500m-Subline direction, 100m-Crossline direction.
- Apply the scalar on input data to remove footprint.

- **Display:**

Amplitude map, scalar map, Stack.  
Test offset class: 550m

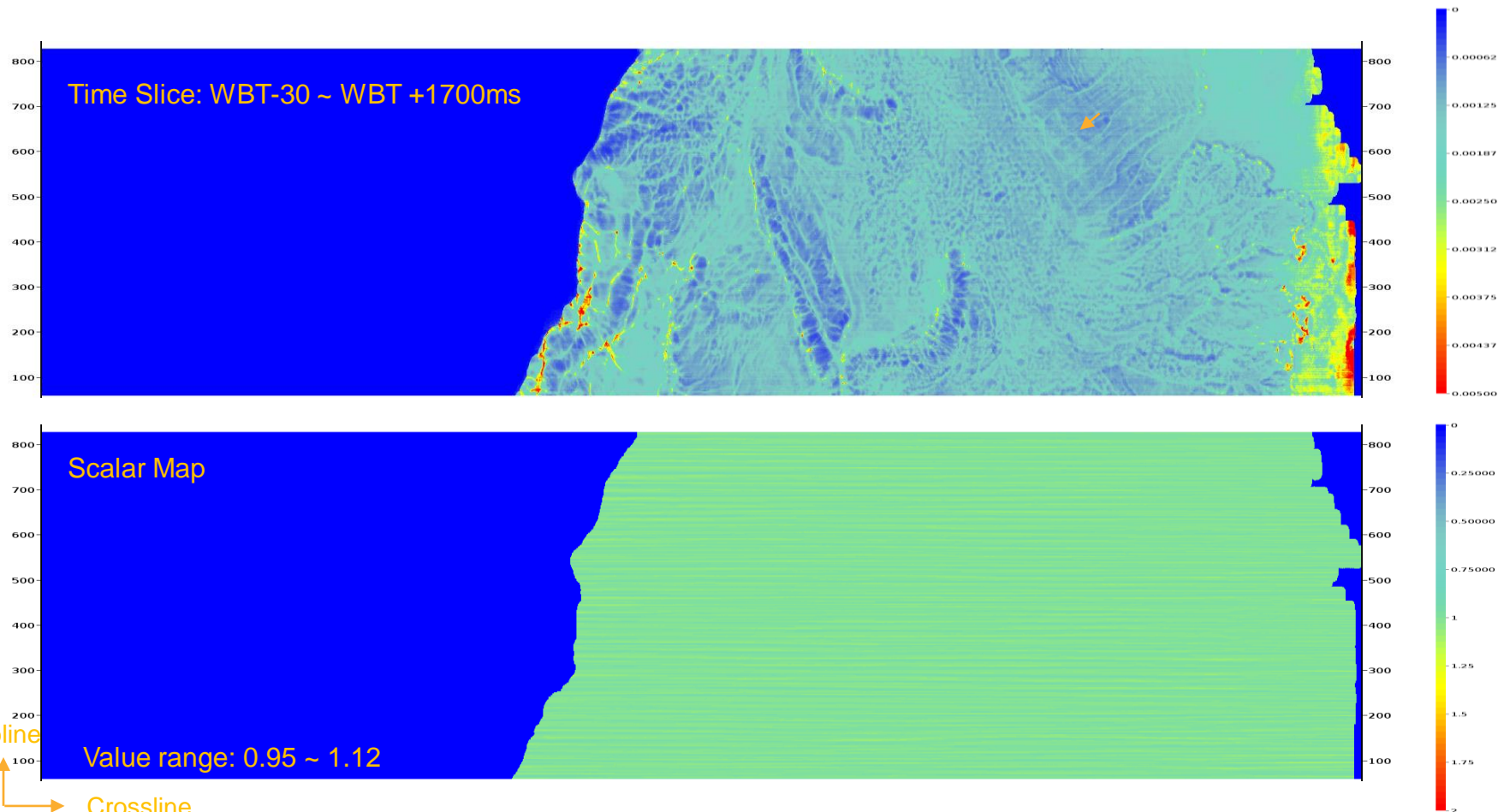
- **Observation & Recommendation:**

The acquisition footprint observed on amplitude map is attenuated. It's recommend to apply footprint removal for production.



# RMS Amplitude & Scalar Map **before** Footprint Removal

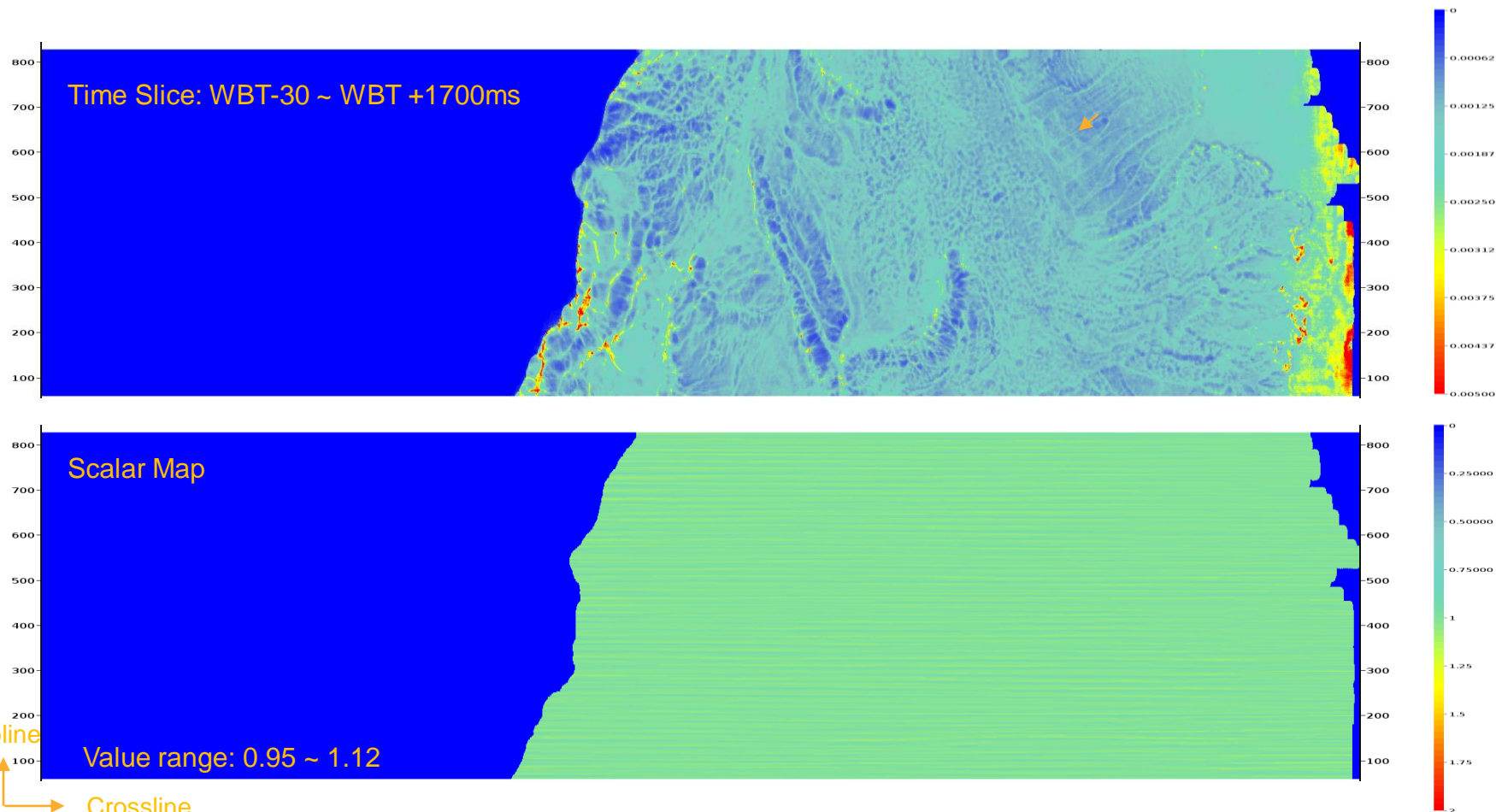
4





# RMS Amplitude & Scalar Map **after** Footprint Removal

5

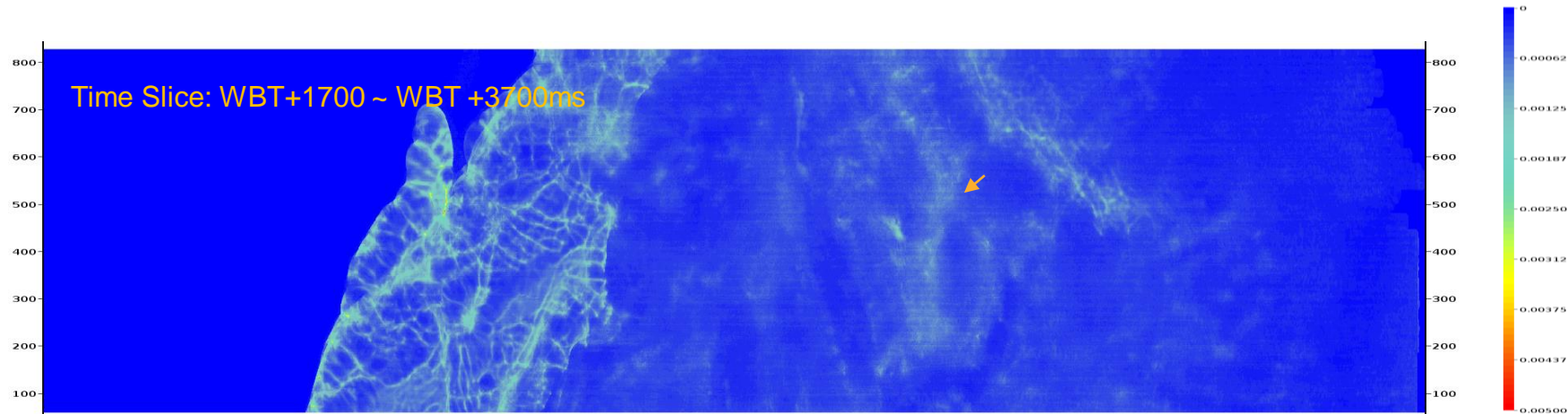






# RMS Amplitude & Scalar Map **before** Footprint Removal

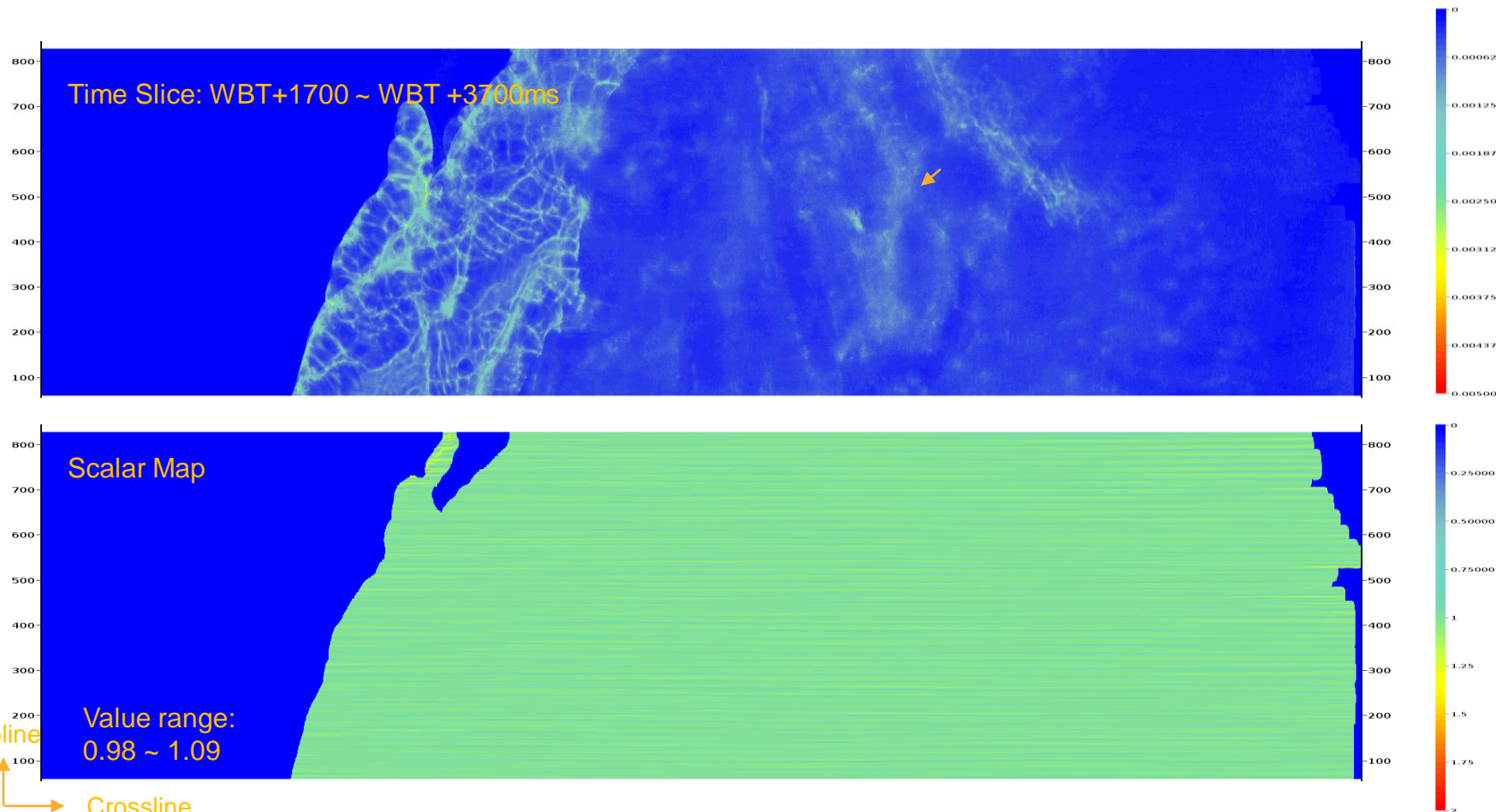
6





# RMS Amplitude & Scalar Map **after** Footprint Removal

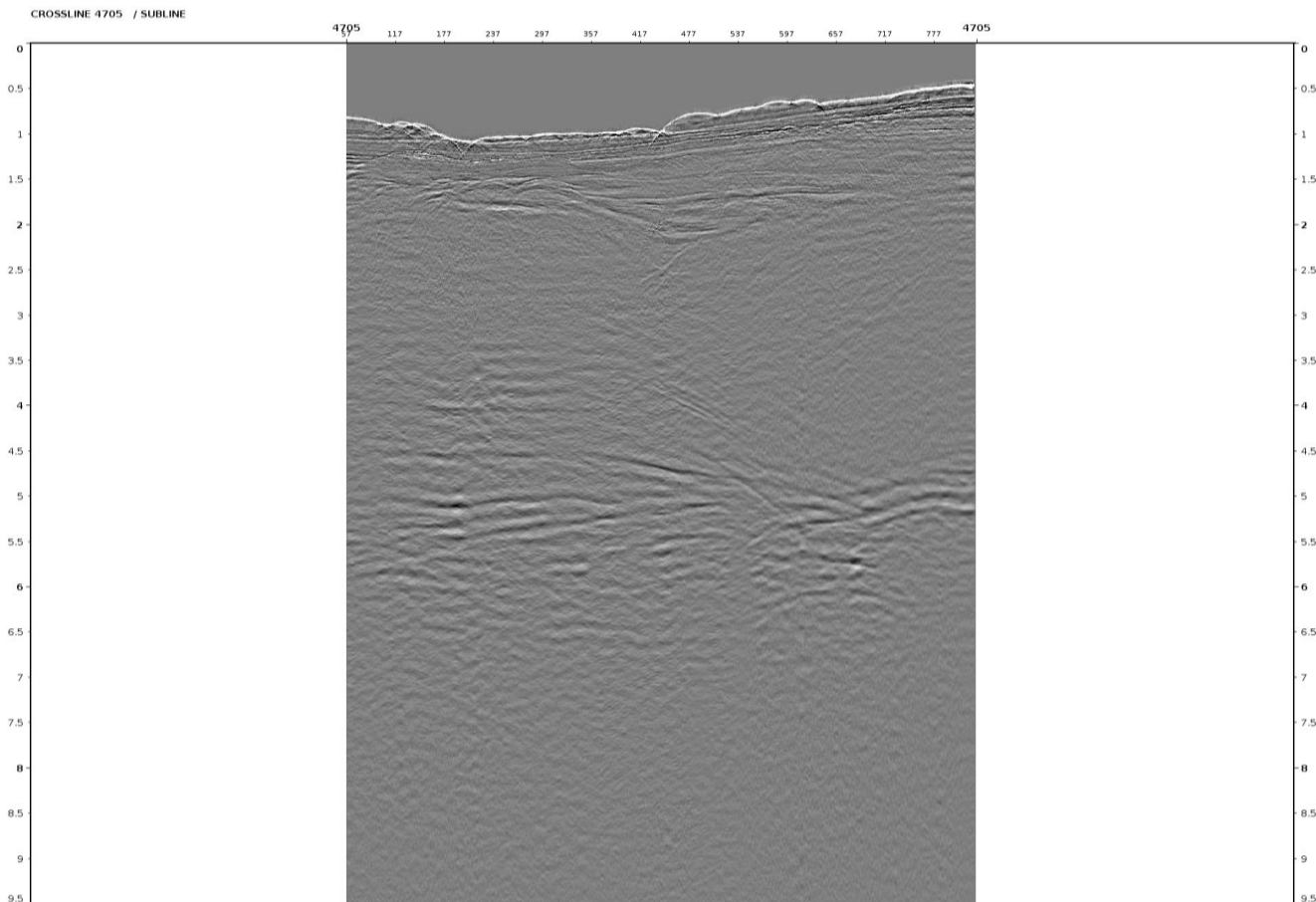
7





# XL 4705 Common Offset 600m before Footprint Removal

8



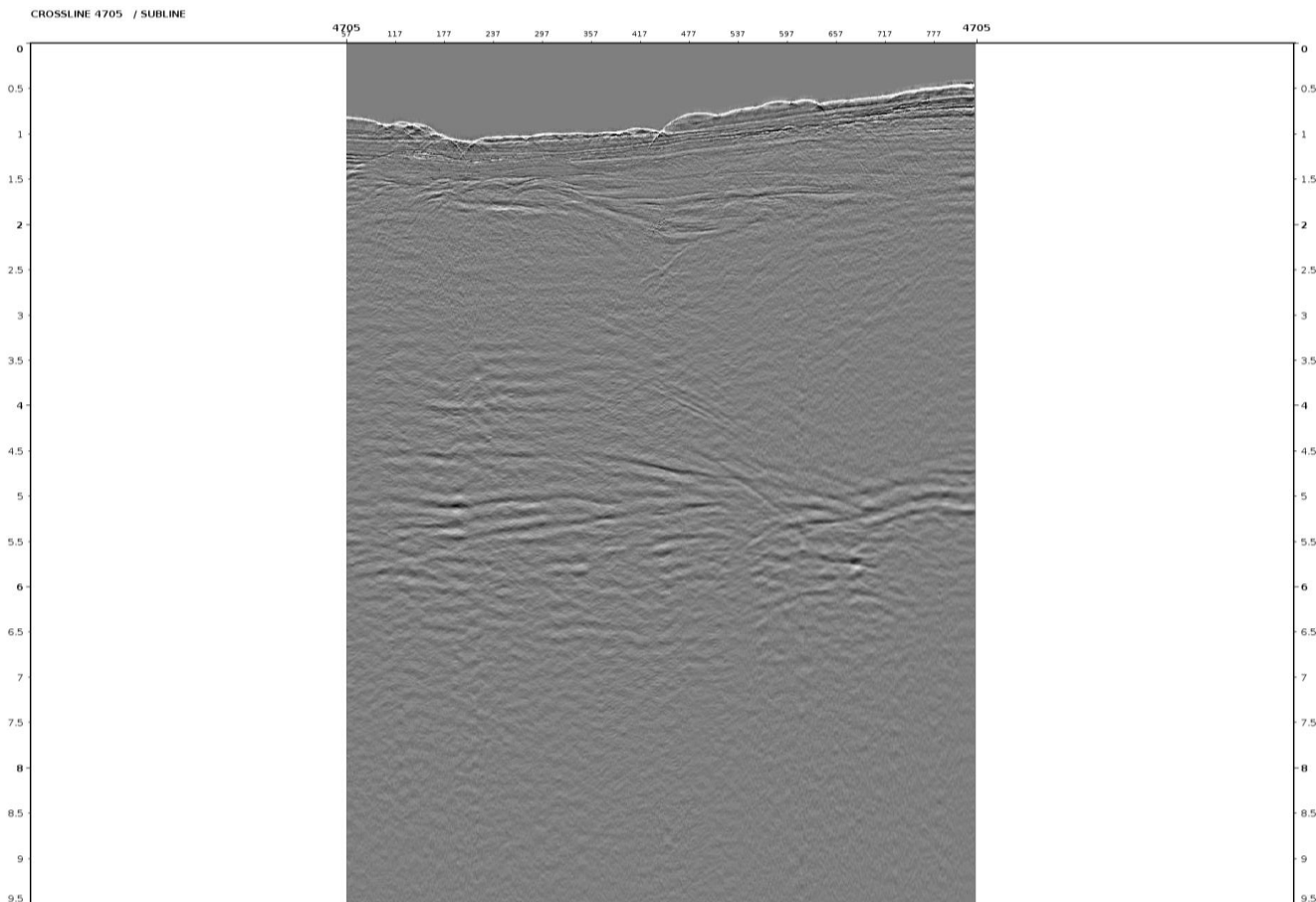
- The survey doesn't have too much footprint. Hard to observe changes from crossline display.





# XL 4705 Common Offset 600m after Footprint Removal

9



- The survey doesn't have too much footprint. Hard to observe changes from crossline display.